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Oculomotor Training for Poor Saccades Improves Functional Vision Scores and Neurobehavioral Symptoms

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50 **Oculomotor Training for Poor Saccades Improves Functional Vision Scores and**

51 **Neurobehavioral Symptoms**

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54 **Abstract**

55 **Objectives:** To determine if participants with pre-determined poor saccades improved after
56 participating in a standardized oculomotor training program. A secondary objective is to accurately
57 quantify change in saccades after training using eye tracking. A third objective is to examine
58 patients' neurobehavioral symptoms before and after oculomotor training using the
59 Neurobehavioral Symptom Inventory¹.

60 **Design:** The present study was experimental in nature and utilized a between- and within-subjects
61 design.

62 **Setting:** Data were collected in eye clinics with a standardized eye tracking equipment set up.

63 **Participants:** Patients in the bottom 25th percentile for saccadic eye movements ($n=92$; intervention
64 = 46, control = 46).

65 **Interventions:** Participants were randomly assigned to the control or intervention group. The
66 intervention group engaged in 10 minutes of oculomotor training daily for 5 days.

67 **Main Outcome Measures:** Q-ratio, saccadic targeting, NSI.

68 **Results:** Results revealed significant interactions between control and intervention groups. Saccade
69 metrics showed improved targeting accuracy for the intervention group. The NSI showed
70 significant reduction in all neurobehavioral factors, specifically Affective and Cognitive factors
71 relating to poor saccades were significantly improved after training.

72 **Conclusion:** Future research should consider examination of eye movement metrics for saccades
73 and gaze stability while in a specific task such as reading.

74 **Keywords:** *Functional vision, oculomotor training, saccades*

75 **Abbreviations:**

76 ADL activities of daily living

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- 77 CRT choice reaction time
- 78 CSP circular smooth pursuit
- 79 DLPFC dorsolateral prefrontal cortex
- 80 DRT discriminate reaction time
- 81 FEF frontal eye field
- 82 FT fixation test
- 83 FVEQ functional vision EyeQ score
- 84 HS horizontal saccades
- 85 HSP horizontal smooth pursuit
- 86 NSI Neurobehavioral Symptom Inventory
- 87 PSP Progressive Supranuclear Palsy
- 88 VS vertical saccades
- 89 VSP vertical smooth pursuit
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Introduction

Saccadic eye movements play a critically important role enabling humans to navigate our environment. They are fast, conjugate eye movements that move both eyes quickly, in the same direction². One purpose of a saccade is to reposition the eye to bring objects of interest onto the fovea. The fovea is used to see the image in detail and with high acuity. Another purpose of saccadic eye movements is to allow us to quickly view our environment ultimately enabling us to respond with appropriate motor behaviors. Saccades can be made toward visual-, auditory-, tactile- or memory-related targets. They are the fastest type of eye movement and are among the fastest movements of the human body. They need to be fast because during the movement visual blurriness and blindness occurs. Therefore, fast movement is required in order to minimize the “blindness” time and to quickly attain the target of interest. It is estimated that humans make 100,000 saccades a day².

Conversely, fixations are stopping points that occur after a saccade and hold the image stationary in order to see in detail. Together, saccades and fixations are eye movements that enable humans to navigate an environmental scene. Self-paced, intrinsically driven saccades are those where the saccade is voluntary and made between two stationary targets in a fixed period³. Such saccades are most commonly clinically tested by asking a patient to look alternately at two targets held apart horizontally and vertically². Saccades have several characteristics that can be used to measure their effectiveness. Saccadic velocity is the speed at which the saccade moves. In normal subjects, peak velocity varies from 30 to 700 degrees per second². The larger the saccade the higher the peak velocity. The ratio of peak velocity to average velocity during the saccadic interval can be used to determine whether a person’s saccade is abnormally fast or slow. For instance, slow saccades may indicate spinocerebellar ataxia type 2².

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115 The accuracy of a saccade is an additional metric that can determine saccadic normality.
116 Overshooting (hypermetria) and undershooting targets (hypometria) in small amounts (less than
117 10% of the amplitude of the saccade) is normal. However, saccadic accuracy declines with age,
118 fatigue, inattention and injury to the cerebellum⁴. Lesions to the cerebellum usually cause
119 hypermetric saccades². This may be explained by the deep integration of saccades in the eye-brain
120 connection. Eye movements, such as saccades, have brain-related anatomical circuits that make
121 distinct contributions to the eye movement and ultimately to action. For instance, burst neuron
122 circuits in the brainstem provide motor signals to the extraocular muscles for the generation of
123 saccades.

124 Eye movements involve a component of cognitive processing and behavior. The process of
125 deciding when and where to make the saccade occurs in the cerebral cortex. The cerebral cortex
126 regulates saccade size and accuracy of the saccade². The cerebral cortex directs control of the
127 saccades via direct projection to the burst neuron circuits in the brainstem. Damage to the cerebral
128 cortex results in abnormal self-paced (volitional) saccades. Furthermore, the dorsolateral prefrontal
129 cortex (DLPFC) is also considered to be involved in the control of self-paced saccades⁵.

130 The cerebellum is important in maintaining saccadic accuracy for adaptation. Damage in the
131 cerebellum causes saccades to over or undershoot the target. Such inaccuracy or dysmetria of
132 saccades can be seen clinically via cerebellar lesions usually causing hypermetria². Typical
133 symptoms of lesions in the cerebellum and frontal lobe include fatigue, a slowness to react, slower
134 information processing, impaired executive function, multi-tasking issues, lack of mental clarity,
135 brain “fog”, emotional lability. Typical risks include reading difficulties, slower to complete tasks
136 (e.g., student may need extra time for exams), quicker to anger, more impulsive.

137 Optimization and repair of saccades can be enhanced using oculomotor training. Eye
138 movement training is based on neuroplasticity, which is the foundation of the rehabilitation. Eye
139 movement training has been used to improve those with clinical conditions who display poor
140 oculomotor performance, as well as to those trying to achieve elite performance in sport.
141 Oculomotor training has been shown to be successful in improving various clinical conditions
142 including gait functions⁶; cognitive function, depression and functional ability post stroke⁷, and
143 Progressive Supranuclear Palsy (PSP)⁸. Training specific to saccadic eye movements has also been
144 successful improving reading tasks^{5,9}. Eye movement training has shown to improve elite level
145 performers as well. Zupan, and colleagues (2006)¹⁰ used eye movement training to improve
146 Airforce fighter pilot's reaction time, near-far focusing and frequency of saccades. The current state
147 of eye movement interventions has been created using clinically relevant principles of
148 neuroscience, neurology, motor learning and rehabilitation. However, limitations exist in the
149 sensitivity and specificity of the eye movement outcome measures from such interventions.
150 Therefore, the purpose of this study is to determine if participants with predetermined poor saccadic
151 performance would improve as a result of a standardized oculomotor training program. A
152 secondary objective is to accurately quantify change in saccades using eye tracking. A third
153 objective is to examine a patients' neurobehavioral symptoms before and after oculomotor training
154 using the Neurobehavioral Symptom Inventory¹.

155 **Methodology**

156 **Participants**

157 The total number of participants considered for this study were 92 (between 16-62 years; M
158 = 40, $SD = 19$). The intervention group (IG) included 46 participants (20 males (44%) and 26
159 females (56%)) who completed the EyeQ Trainer exercises only. The Control Group (CG) included

160 46 participants (24 males (52%) and 22 females (48%)) who did no oculomotor training
161 whatsoever.

162 **Apparatus**

163 Testing and training interventions were done on the same apparatus. Stimuli were presented via
164 the RightEye tests on a Tobii I15 vision 15” monitor fitted with a Tobii 90 Hz remote eye tracker
165 and a Logitech (model Y-R0017) wireless keyboard and mouse. The participants were seated in a
166 stationary (non-wheeled) chair that could not be adjusted in height. They sat in front of a desk in a
167 quiet, private room. Participants’ heads were unconstrained. The accuracy of the Tobii eye tracker
168 was 0.4° within the desired headbox of 32 cm × 21 cm at 56 cm from the screen. For
169 standardization of testing, participants were asked to sit in front of the eye tracking system at an
170 exact measured distance of 56 cm which is the ideal positioning within the headbox range of the
171 eye tracker.

172 **Oculomotor Testing Tasks.** Pre and post-tests were conducted using the same set of
173 oculomotor tasks, collectively called Functional Vision EyeQ. These tasks included three smooth
174 pursuit tests, 2 saccade tests, one fixation test, two reaction time tests.

175 *Pursuit Tests:* Three types of pursuit tests were run: 1) Circular Smooth Pursuit (CSP),
176 Horizontal Smooth Pursuit (HSP) and Vertical Smooth Pursuit (VSP). Participants were asked to
177 “follow the dot, on the screen, as accurately as possible with their eyes.” The dot was 0.2 degrees in
178 diameter and moved at a speed of 25 degrees of visual angle per second. The tests were taken with
179 a black background with white dot and lasted 20s. The diameter of movement of the CSP circle was
180 20 degrees.

181 *Self-Paced Saccade Tests* (for more details see Hunfalvai, Roberts, Murray, Tyagi, Kelly,
182 & Bolte, 2019)¹¹: In the Horizontal Saccade (HS) test, participants were asked to look at a

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183 countdown of three, two, one in the center of the screen before moving their eyes back and forth
184 between two dots. Their goal was to ‘target each dot’ on the left and right/top and bottom of the
185 screen as quickly and accurately as possible.

186 *Fixation Test:* In the Fixation Test (FT), participants are asked to look at three different
187 optotypes for seven seconds each with a three second break between. Optotype 1 is a cross the size
188 of one-degree of visual angle. Optotype 2 is a circular dot, of one-degree in size. Optotype 3 is a
189 small four-point diamond, that is 3 cm in size on the edge. The tests were taken with a white
190 background with black dots and lasted a total of 30-seconds, including the breaks.

191 *Reaction Time Tests:* Two reaction time tests were given; a Choice Reaction Time test
192 (CRT) and Discriminate Reaction Time test (DRT; see Lange, Hunfalvay, Murray, Roberts, Bolte,
193 2018)¹². In brief, the CRT test, the participant viewed three stimuli and was asked to provide one of
194 three responses. In the DRT test, the participant viewed three stimuli and was required to respond to
195 only one stimulus.

196 **The Functional Vision EyeQ Score (FVEQ):** includes a linear combination of saccade,
197 pursuit, fixation and reaction time oculomotor variables. A total of 58 metrics make up the model.
198 Weights range from 0.1 to 13% across metrics.

199 **Oculomotor Training Tasks.** Training exercises took 5 minutes and were conducted twice a
200 day, once in the morning and once in the evening, for a total of five days. The training exercises
201 assigned took participants through a series of exercises including: Down-gaze Central No-No where
202 participants are asked to tilt their head to the top line and then back to center, when they see the
203 target presented on screen. They had to repeat the process, each time the target jumps. The Up-gaze
204 Central No-No where participants are asked to move their head one time to the bottom line and then
205 back to the center, when they see the target presented on screen. They had to repeat the process,

206 each time the target jumps. Plus, Down Right-Diagonal Saccades followed by Upward Pursuit, and
 207 Down Left-Diagonal Saccades followed by Upward Pursuit.

208 **Procedure**

209 Participants were pre-selected via a patient database if they met the following criteria: 1) they
 210 had saccadic eye movements that were in the bottom 25th percentile compared to age-matched
 211 controls and 2) they had less than 30 days since their assessment.

212 Table 1

213 Summary of time interval between pre and post assessments, for Intervention vs Control Group.

Variable	Control	Intervention
	Mean ± SD	Mean ± SD
Days difference between Pre- and Post-Assessment	18 ± 8	16 ± 8

214 SD = Standard Deviation

215 The nature of the study was explained to the participants, and all participants were provided a
 216 informed consent to participate. The study was conducted in accordance with the tenets of the
 217 Declaration of Helsinki. The study protocols were approved by the Institutional Review Board of
 218 East Carolina University. Following informed consent, participants were asked to complete a pre-
 219 screening.

220 Participants were excluded from the study if they reported past head injury, any neurological
 221 condition, or static visual acuity of greater than 20/400. Participants were also excluded if they were
 222 unable to pass a 9-point calibration sequence. Following pre-screening, participants completed the
 223 Neurobehavioral Symptom Inventory (NSI) and then took the Functional Vision EyeQ series of
 224 tests. Once testing was complete, they were randomly assigned to the oculomotor training (IG) or to

225 the CG. Participants were randomly assigned to the groups. The IG completed the RightEye EyeQ
226 Trainer exercises and no other interventions. The CG did not do the RightEye EyeQ Trainer
227 exercises nor any other intervention. After training was complete the participant returned for a post-
228 test Functional Vision EyeQ and completed the NSI and debriefing of the study.

229 **Data Analysis**

230 Separate 2 (Group) x 2 (Time) repeated measures ANOVAs were used to determine differences
231 in RightEye Test Metrics: Q-Ratio and Targeting Accuracy between the two Groups (Control and
232 Intervention) and over Time (Pre and Post Assessments). The Q-Ratio is defined as the ratio of the
233 peak velocity to average velocity in the saccadic interval. Velocity is measured in degrees per
234 second. A lower number is a better score. Targeting accuracy refers to the distance the eye is from
235 the target, measured in millimeters (mm). A lower number is a closer distance and is therefore a
236 better score.

237 The NSI was similarly analyzed (2 (Group x 2 (Time) ANOVA) using the dependent variables
238 of Q23, which asked participants to “rate your overall symptoms.” Total Score and the 4-Factor
239 scoring approach (Vestibular, Somatosensory, Cognitive, and Affective)¹³. The 4-Factors included
240 vestibular (n = 3), somatosensory (n = 7), cognitive (n = 4) and affective (n = 6). As well as a
241 summated total score of 22 factors. We used simple effects post hoc test for significant main effects
242 and interactions.

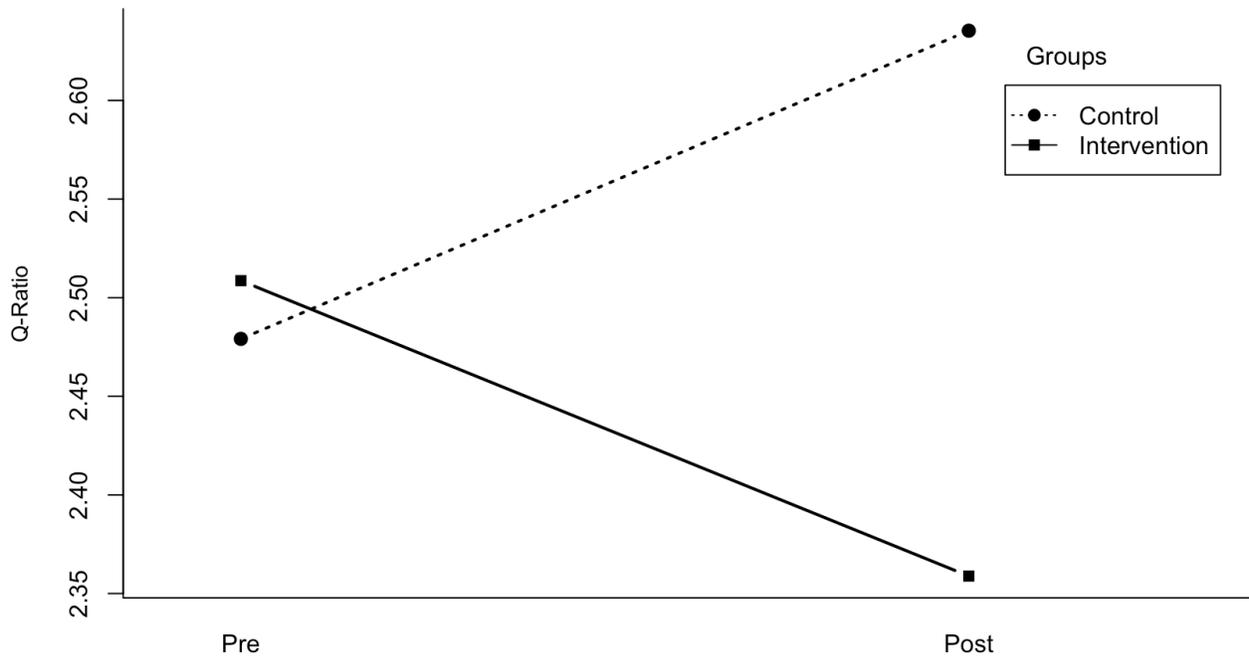
243 **Results**

244 **Q-Ratio**

245 Q-Ratio metric demonstrated a non-significant main effect for Group (Intervention, Control) (p
246 = .160) and non-significant main effect for Time (Pre, Post), ($p = 0.958$); however there was a
247 significant interaction (Group x Time), $F(1, 90) = 6.38$, $p = .013$, $\eta^2_g = .02$. Simple effects revealed

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248 an increase in Q-Ratio for control from pre (2.48) to post (2.64); however, the intervention group's
249 metric value decreased from pre (2.51) to post (2.36).

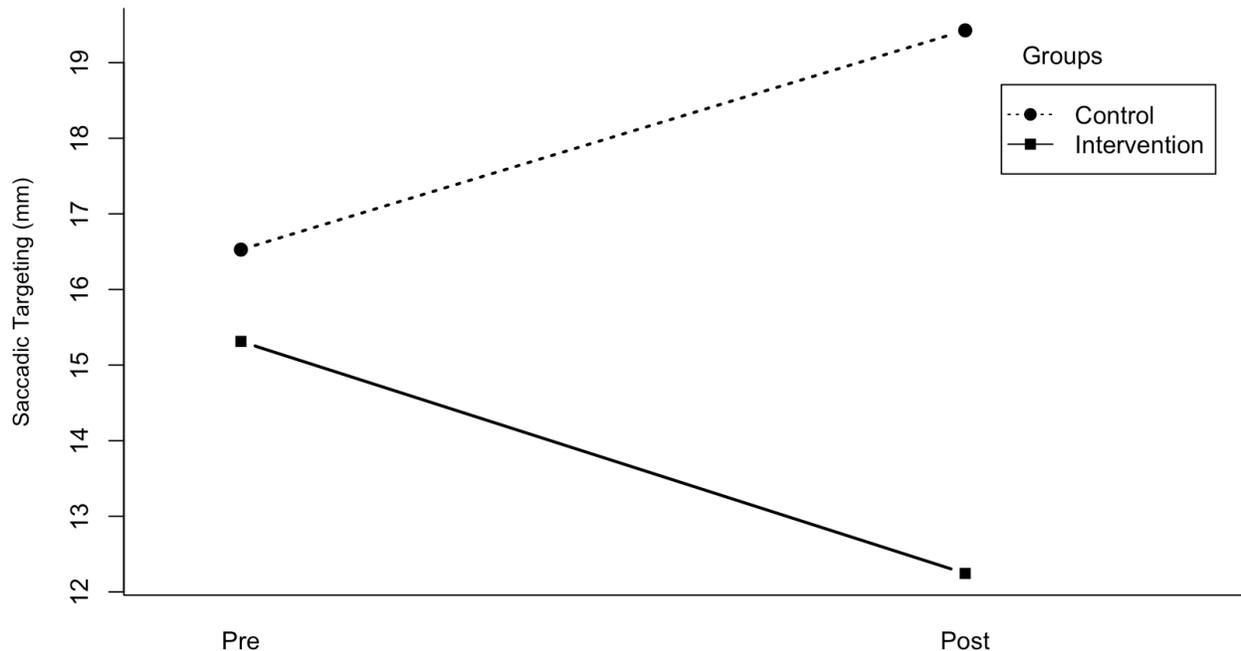


250 Pre Vs Post Assessment - Metric Values

251 Saccadic Targeting (mm)

252 The ANOVA results for Saccadic Targeting demonstrated a non-significant main effect for
253 Group (Intervention, Control) ($p = .114$) and non-significant main effect for Time (Pre, Post), ($p =$
254 $.947$); however there was a significant main effect for Interaction (Group x Time), $F(1, 26) = 5.49$,
255 $p = .021$, $\eta^2_g = .01$. Simple effects revealed an increase in the Saccadic Targeting metrics for control
256 from pre (16.53) to post (19.43); however, the intervention group's metric value decreased from pre
257 (15.31) to post (12.24).

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Pre Vs Post Assessment - Metric Values

258

259 Neurobehavioral Symptom Inventory (NSI)

260 For the NSI, the findings were similar across all the total score and the 4-factor scoring
261 approach (See Table 2 and 3). Specifically, the Total Score analysis indicated a main effect for
262 Time, $F(1, 94) = 478.97, p < .001, \eta_p^2 = .836$, for Group, $F(1, 94) = 32.17, p < .001, \eta_p^2 = .255$, but
263 more interesting was a significant effect for the interaction of Time x Group, $F(1, 94) = 702.60, p < .001, \eta_p^2 = .882$. Similarly, the Vestibular [$F(1, 94) = 118.60, p < .001, \eta_p^2 = .558$; $F(1, 94) =$
264 $28.309, p < .001, \eta_p^2 = .558$], Somatosensory [$F(1, 94) = 569.26, p < .001, \eta_p^2 = .858$; $F(1, 94) =$
265 $30.11, p < .001, \eta_p^2 = .243$], Cognitive [$F(1, 94) = 75.21, p < .001, \eta_p^2 = .445$; $F(1, 94) = 55.86, p <$
266 $.001, \eta_p^2 = .373$], and Affective factors [$F(1, 94) = 116.48, p < .001, \eta_p^2 = .553$; $F(1, 94) = 29.05, p <$
267 $.001, \eta_p^2 = .236$] demonstrated significant main effect for Time and Group, respectively. In
268 addition, there was a significant interaction of Time x Group for all factors: Vestibular ($p < .001,$
269 $\eta_p^2 = .650$), Somatosensory ($p < .001, \eta_p^2 = .867$), Cognitive test ($p < .001, \eta_p^2 = .635$); Affective (p
270 $< .001, \eta_p^2 = .692$). Lastly, results for overall symptom change (Q23), before and after analysis
271

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272 showed a main effect for Time, $(1,94) = 172.21$, $p < .001$, $\eta_p^2 = .647$ and for Group, $(1,94) = 52.42$,
 273 $p < .001$, $\eta_p^2 = .358$; however, more importantly a significant Time x Group interaction, $F(1,94) =$
 274 159.62 , $p < .001$, $\eta_p^2 = .629$ analysis.

275

276 Table 2: NSI itemized scores for each Group (Intervention/Control) and by Time (Pre/Post)

	Intervention		Control	
	Pre	Post	Pre	Post
Dizzy	2.69 (0.91)	1.60(0.49)	2.50 (0.99)	2.44 (1.12)
Balance	2.45 (1.02)	0.69 (0.62)	2.74 (0.75)	3.08 (0.75)
Poor Coordination	2.63 (1.04)	0.93 (0.85)	2.24 (0.82)	2.40 (0.83)
Headaches	2.89 (0.97)	1.28 (0.77)	1.44(1.21)	1.62 (1.48)
Nausea	2.80 (0.74)	1.71 (0.45)	1.56 (1.37)	1.56 (1.37)
Vision Problems	2.69 (0.62)	1.28 (0.77)	2.34 (1.22)	2.14 (0.85)
Sensitivity to light	3.32 (0.70)	2.17 (0.85)	1.30 (1.26)	1.48 (1.40)
Hearing Difficulties	2.56 (0.74)	1.04 (0.78)	0.72 (0.90)	0.90 (1.19)
Sensitivity to Noise	2.67 (0.79)	1.00 (0.51)	0.82 (0.77)	0.82 (0.74)
Numbness	2.56 (0.91)	1.06 (0.67)	0.64 (0.52)	0.62 (0.53)
Change in taste or smell	2.19 (1.14)	1.41 (0.88)	0.68 (0.62)	0.70 (0.64)
Loss of Appetite	2.84 (0.63)	1.45 (0.88)	0.64 (0.56)	0.82 (0.77)
Poor Concentration	2.39 (0.88)	1.00 (0.51)	1.52 (0.50)	1.72 (0.45)
Forgetfulness	2.71 (1.00)	2.19 (0.74)	1.36 (0.48)	1.40 (0.49)
Difficulty Making Decisions	2.91 (0.86)	1.91 (0.69)	1.36 (0.82)	1.40 (0.83)

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Slowed Thinking	2.91 (0.86)	2.17 (0.67)	1.38 (0.49)	1.80 (0.72)
Fatigue	2.84 (0.81)	1.73 (0.87)	1.80 (0.78)	1.84 (0.76)
Difficulty Falling Asleep	2.65 (0.87)	1.97 (0.97)	2.72 (0.96)	2.72 (0.96)
Feeling Anxious	2.71 (0.86)	1.97 (0.53)	1.08 (0.27)	1.26 (0.44)
Feeling Depressed	2.23 (1.25)	1.45 (0.72)	0.82 (0.74)	0.82 (0.43)
Irritability	2.30 (0.89)	1.23 (0.48)	1.02 (0.14)	01.42 (0.53)
Poor Frustration	2.36 (1.40)	1.30 (1.15)	1.22 (0.99)	1.40 (0.83)

277
 278 Table 3: NSI Q23, Total, and 4-Factor Mean (SD) scores for each Group (Intervention/Control) and
 279 by Time (Pre/Post)

	Intervention		Control	
	Pre	Post	Pre	Post
Question 23	2.56 (0.65)	0.45 (0.50)	2.34 (0.74)	2.30 (0.76)
Total Score	58.41 (12.48)	32.65 (6.89)	31.90 (12.12)	34.36 (11.47)
Vestibular	7.78 (2.52)	3.23 (1.40)	7.48 (2.34)	7.92 (2.37)
Somatosensory	19.15 (3.74)	9.93 (3.02)	8.78 (6.46)	8.94 (6.23)
Cognitive	10.93 (3.02)	7.28 (1.80)	5.62 (2.01)	6.32 (1.84)
Affective	15.13 (4.82)	9.69 (2.87)	8.66 (2.27)	9.46 (2.37)

280
 281 **Discussion**
 282 The primary purpose of this study was to determine if a series of oculomotor exercises
 283 improved participants saccadic performance. Results revealed Q-ratio and targeting of saccades had
 284 significant group interactions post oculomotor training. Improvement in the saccade metrics is

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285 further supported by a significant reduction in overall symptoms as shown on the NSI. The results
286 reveal that participants who engaged in the eye movement training had an overall reduction in
287 symptoms using the 4-Factor analysis. Furthermore, when specifically asked to rate their overall
288 symptoms pre- and post-, the results were consistent with the NSI total score. Adding further
289 validation to the belief that participants “felt better” after engaging in oculomotor training. The
290 saccade metrics, total NSI score and “Overall Symptoms” question (Q23), collectively reveal a
291 broad improvement not only in the oculomotor variables, but also in self-reported symptoms. This
292 is a critical link in intervention research. In other words, it is important to show oculomotor change,
293 however, from a participants’ perspective it is perhaps more important that the changes in
294 oculomotor behavior have “real life” impact to their quality of life and activities of daily living.

295 A secondary objective of this study was to accurately and specifically quantify change in
296 saccades using eye tracking. The eye tracking technology employed in this study allowed for
297 specific location recording of saccades in relation to the target (Saccadic Targeting). Results
298 revealed a significant interaction between the groups in saccadic targeting. Although no main
299 effects were found for the IG all metrics were trending in the right direction. Results showed a
300 reduction in distance from the target from pre to post-training for the IG. In contrast, the CG,
301 without any intervention, showed increases in poor saccadic targeting behavior by almost 3
302 millimeters. This finding was important in two respects. First, if no oculomotor training is engaged
303 in when a person has poor saccadic targeting they continue to decline. Second, if oculomotor
304 training is engaged in this stops the decline and moves the saccade behavior in a desirable,
305 improved, direction.

306 Q-Ratio, the peak velocity to average velocity, resulted in a significant interaction between the
307 groups. Although no main effects were found for the IG all metrics were trending in the right

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308 direction. Results showed a reduction in Q-Ratio from pre to post-training in the IG. In contrast, the
309 CG, without any intervention, showed increases in Q-Ratio 0.17. This finding was important in two
310 respects. First, if no oculomotor training is engaged in when a person has poor saccadic targeting,
311 they continue to decline in saccadic velocities. Second, if oculomotor training is engaged in this
312 stops the decline and moves the saccade velocities in a desirable, improved, direction.

313 A third objective of this study was to examine a patients' neurobehavioral symptoms before and
314 after oculomotor training using the Neurobehavioral Symptom Inventory¹. In addition to the total
315 NSI score and "Overall Symptoms" question (Q23), the analysis revealed significant differences in
316 all 4-factors. The first factor, classified as Vestibular consisted of questions relating to dizziness,
317 poor balance and coordination. Vestibulo-ocular reflex, fixations and pursuits are all in the
318 functional class of eye movements that stabilize gaze and keep images steady on the retina⁴.
319 Therefore, lesions in brain areas associated with these eye movements will result is neurobehavioral
320 symptoms for factor 1: Vestibular. Although not such eye movement metrics are not measured in
321 this study, future research should look to specifically examine eye movement metrics related
322 vestibular symptoms when engaged in this eye movement training protocol.

323 The second factor, classified as Somatosensory consisted of questions relating to headaches,
324 nausea, vision, sensitivity to light and noise, numbness, changes in taste. Results for Somatosensory
325 factors were also highly significant. The third and fourth factors were classified as Cognitive and
326 Affective respectively. The Cognitive factor consisted of questions relating to poor concentration,
327 forgetfulness, difficulty making decision and slowed thinking. The affective factor consisted of
328 questions relating to fatigue, difficulty falling asleep, feeling anxious, feeling depressed, irritability,
329 poor frustration. Results obtained from the NSI revealed significant main effects and interactions
330 for the Cognitive and Affective factors. Typical symptoms of poor saccades relate to cognitive

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331 affects such as fatigue, slowness to react, slower information processing, impaired executive
332 function, multi-tasking issues, lack of mental clarity, brain “fog”, emotional lability. Typical risks
333 include reading difficulties, slower to complete tasks (e.g. student may need extra time for exams),
334 quicker to anger, more impulsive^{2,4}. Hence, results from the Cognitive factor of the NSI make
335 sense when related to improvement in saccades.

336 **Study Limitations**

337 The design of the present study did not include an eye-tracked reading test measuring saccades.
338 Adding comprehension questions and content that is grade level appropriate would provide further
339 insight into the Cognitive and Affective factors and thereby enhance the oculomotor training data.
340 Additionally, as the neurological pathways for some eye movements overlap, the resulting
341 neurobehavioral symptoms may also overlap, especially if that symptom is of a broad nature, such
342 as a brain “fog”. Hence, with a multimodal oculomotor training program for individuals with poor
343 saccades should also consider changes in metrics to other eye movements such as fixations and
344 pursuits. Fixations are important in reading and therefore would provide a more complete picture of
345 possible impact training has on this task.

346 **Conclusion**

347 In conclusion, this study examined the pre and post score of saccades in relation to an eye
348 movement training protocol. Results showed improvements in saccades as well as decline in the
349 CG who did not engage in oculomotor training. Furthermore, the NSI confirmed that the eye
350 movement training reduced neurobehavioral symptoms significantly, Specifically in Cognitive and
351 Affective factors related to saccades. Future research should examine other eye movements in
352 relation to this oculomotor training regime and a cross-functional task such as reading to determine
353 changes in everyday activities.

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